

DEVIN WEBB

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With more than 15 years of expertise in software engineering, I lead small agile teams. My primary focus is on delivering high-quality, production-ready code, and I excel in cultivating teams that develop outstanding products.

ENGINEERING MANAGER

PATRIOT SOFTWARE | Sep 2020 - Current

Engineering Manager | Fully Remote | Dec 2021 - Current

Mentorship | Collaboration | Hiring | Agile Processes

- Leading two engineering teams with 10+ direct reports, including two entry-level managers.
- Foster leadership and skill development within self-organized teams.
- Strategically aligned teams with company goals and products.
- Guide teams to repeatable processes, cultivating a delivery-focused culture.
- Facilitate cross-team collaboration and proactively eliminate impediments.
- Identify and help address company, production, staffing, and engineering challenges.
- Collaborate across the engineering department to enforce best practices.
- Establish team Service Level Agreements (SLAs) and conduct root cause analysis for production challenges.
- Effectively communicate company needs and goals to teams.
- Effectively work with Product Managers to balance tech debt, new features, and maintenance delivery.

SOFTWARE ENGINEER

PATRIOT SOFTWARE | Sep 2020 - Current

Senior Software Engineer | Fully Remote | Team Lead | Sep 2020 - Dec 2021

.NET | Vue.js | jQuery | Postgres | TypeScript | SPAs | API | Microservices

- Led an internal tool-focused team, mentoring junior developers and delivering updates to existing tools within a monolith architecture.
- Contributed to the architecture of microservices for areas of ownership.

PAYROLL CITY | Jan 2020 - Sep 2020

Senior Engineer | Hybrid Remote

.NET | WPF | MVC | SQL Server

- Single developer and engineer for a small payroll company, moving their legacy desktop application to a modern WPF application.
- Designed and implemented a payroll desktop application, including frequent deployments and updates.

PERSONAL SABBATICAL | Jan 2019 – Jan 2020

1 year gap in full-time employment.

FinTech | FINRA Series 6 | Career Development

- Took a one-year break for personal reasons, during which I gained a FINRA Series 6 license and enhanced skills in modern web development.

PROGRESSIVE INSURANCE | Oct 2018 – Jan 2019

Senior Software Developer

Splunk | .NET | C#

- Deployed a lightweight API wrapper for Splunk using C# and .NET stack.
- Developed Splunk dashboards to improve enterprise security, performance, and application development.

TORCH TECHNOLOGIES | Oct 2008 – Sep 2018 (multiple projects)

Lead Software Engineer | Team Lead | SCRUM Master | Web Application

C# | .NET | MVC | jQuery | ASP.NET | HTML/CSS | SQL Server | Kendo UI | C++ | C | cmake | google protobuf | boost asio | Data Analysis | Python | Modeling and Simulations | WPF | QT4 | MySQL | Distributed Apps

- Led a 3-dev team, instrumental in refactoring an enterprise-deployed logistics web app using SCRUM methodology.
- Engineered simulations framework API and end-to-end distributed high-fidelity simulation in C++ and C.
- Contributed to special projects, winning and retaining lucrative contracts.

TERNION CORPORATION | Aug 2007 – Oct 2008

Paid Internship | Software Developer | Simulations

C++ | MFC GUI | SQL Server | Object Oriented C

- Contributed to spatial visualization desktop applications and developed distributed cross-platform software applications for unmanned air vehicle ground control stations.

EDUCATION

THE UNIVERSITY OF ALABAMA IN HUNTSVILLE | 2007

B.S. in Computer Science | Minor in Mathematics | 3.8 GPA

- Worked in the computer science department running the labs and assisting with IT.
- Graduated Magna Cum Laude and had a 4.0 in my major.